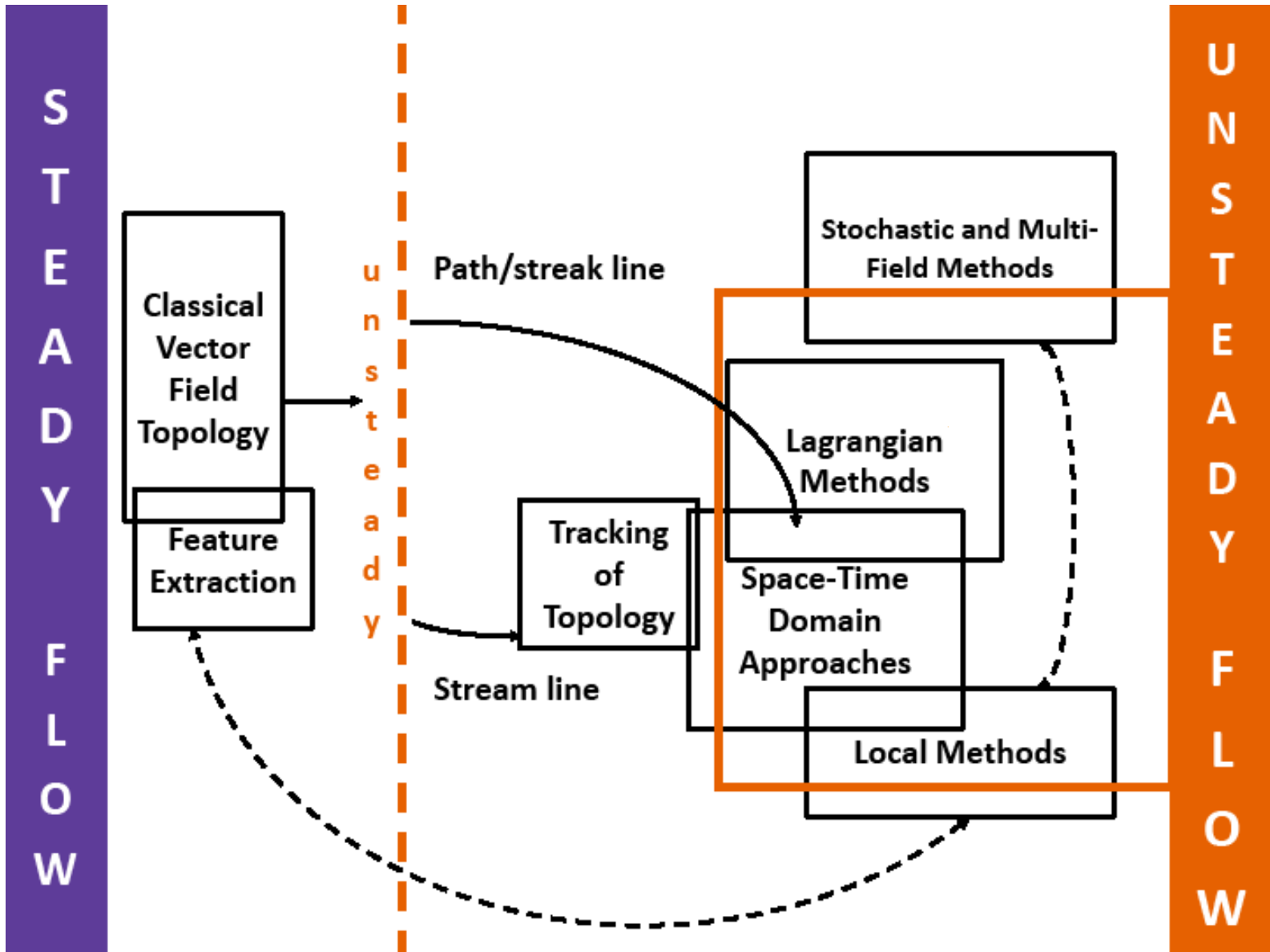


On the Way towards Topology- Based Visualization of Unsteady Flow – The State of the Art

Armin Pobitzer, Ronald Peikert,
Raphael Fuchs, Benjamin Schindler,
Alexander Kuhn, Holger Theisel,
Kresimir Matkovic, and Helwig Hauser

- Ronald Peikert, Raphael Fuchs and Benjamin Schindler are with ETH Zürich, Switzerland
- Alexander Kuhn and Holger Theisel are with University of Magdeburg, Germany
- Kresimir Matkovic is with VRVis Research Center Vienna, Austria
- Helwig Hauser and Armin Pobitzer are with University of Bergen, Norway

- **SemSeg - 4D Space-Time Topology for Semantic Flow Segmentation** is a research project funded by the European Commission
- Collaboration between:
 - University of Bergen, Norway
 - VRVis research center Vienna, Austria
 - ETH Zürich, Switzerland
 - University of Magdeburg, Germany
- www.semseg.eu



- Introduction
- Classical vector field topology
- First steps towards time-dependent data
- Lagrangian methods
- Space-time domain approaches
- Local methods
- Statistical and Multi-Field Methods

On the Way towards Topology-Based Visualization of Unsteady Flow

Introduction

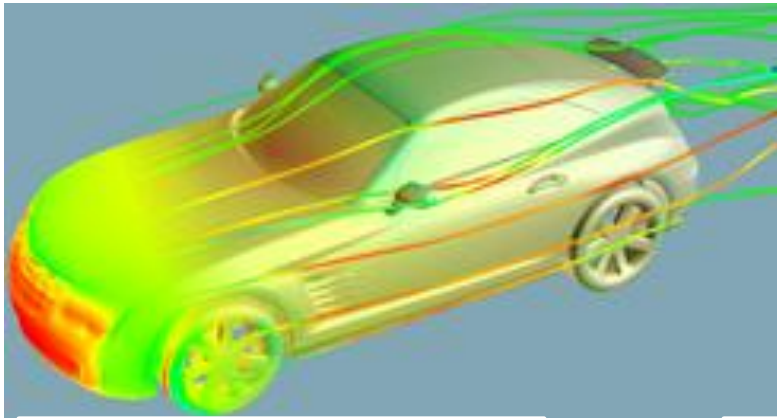
Armin Pobitzer

University of Bergen

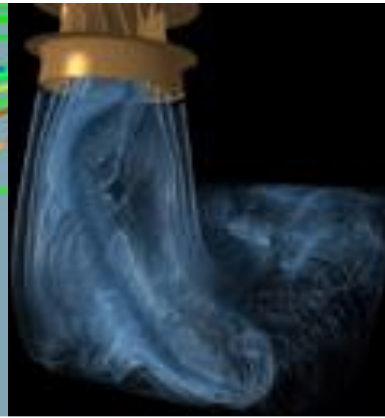


What is "Flow"?

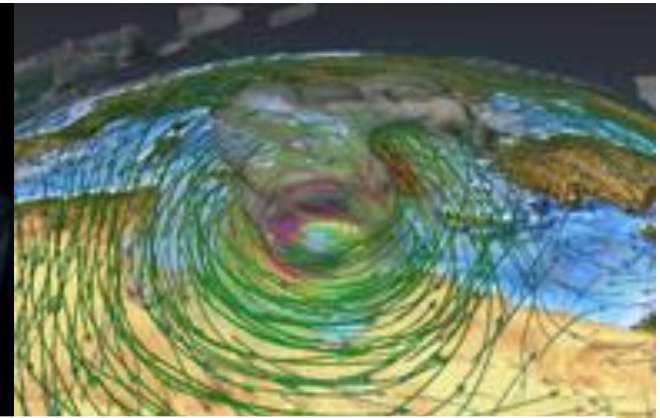
- Motion of liquids and gasses
- Mathematically modeled by PDEs (Navier-Stokes equations)
- For visualization: velocity field
 - generalization: any vector field



[avl.com]



[VATECH]

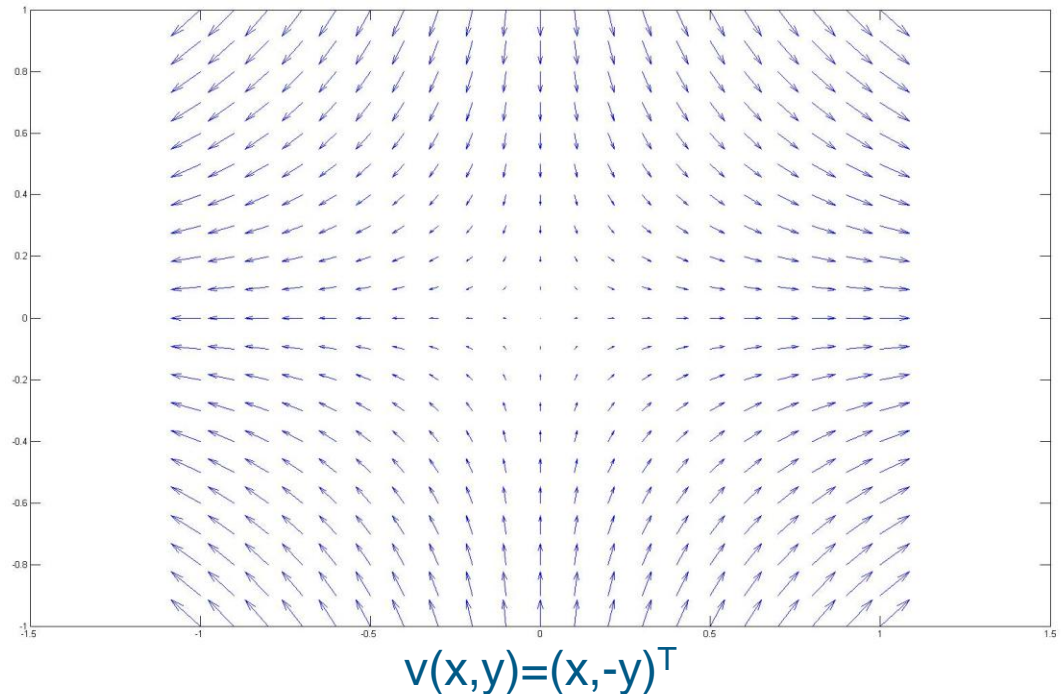


[M.Böttinger, DRMZ]

- Vector field $\mathbf{v}: \mathbf{R}^n \rightarrow \mathbf{R}^n; \mathbf{x} \rightarrow \mathbf{v}(\mathbf{x})$
 - analytic (rare)
 - simulated \rightarrow vectors on grid
- Dimensionstions
 - $n=2,3$
- Time dependency
 - steady flow rare in nature!
 - time window
- What to visualize?
 - Example: analytic, $n=2$, steady
 $\mathbf{v}(\mathbf{x}, \mathbf{y}) = (\mathbf{x}, -\mathbf{y})^T$

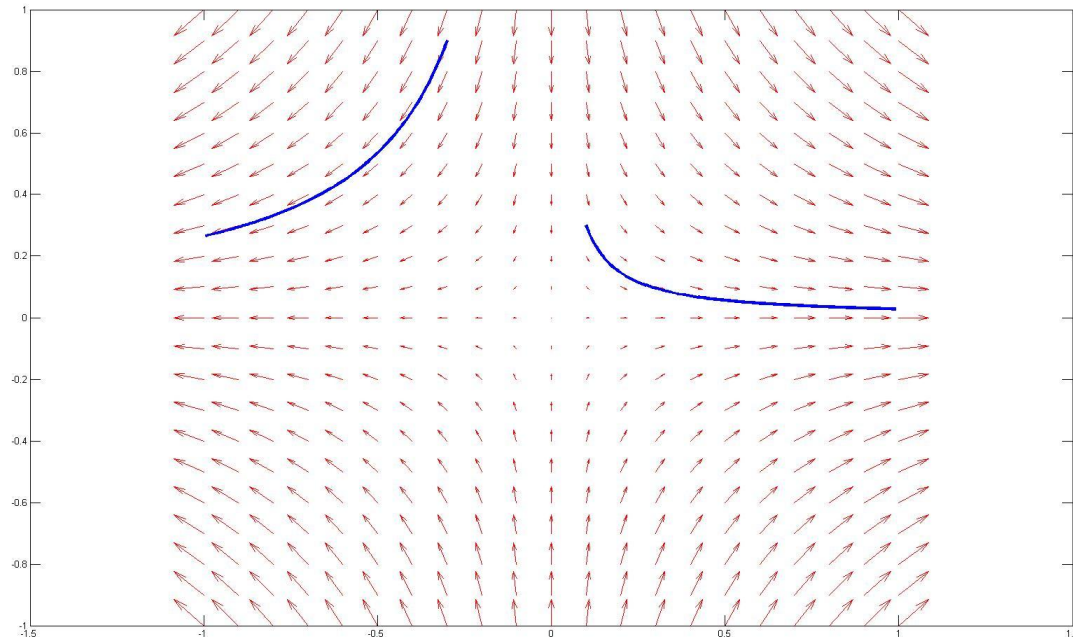
- Raw data

- one possibility: arrows
- pro: - intuitive
- con: - little information on path of particles
- clutter

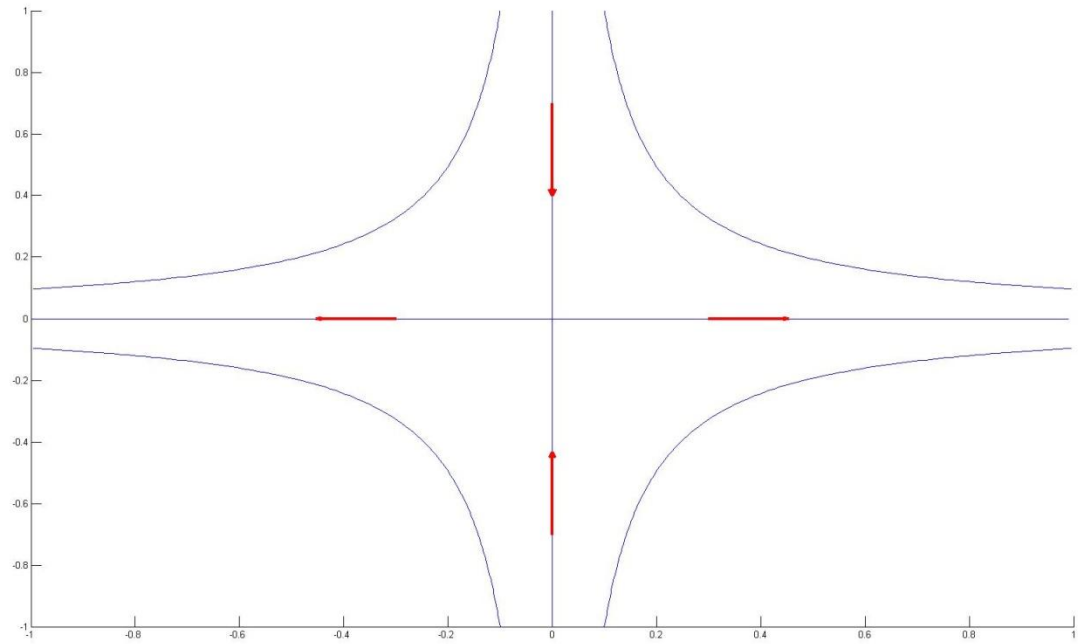


- Ingerational objects

- one possibility:
path of particles
- pro: - information on long term behavior
- con: - selective



- Topology: segmentation of flow in regions of different behavior (asymptotically)
 - pro: - solid mathematical theory
 - holistic
 - no clutter



Why bother?



www.thetruthaboutcars.com

On the Way towards Topology-Based Visualization of Unsteady Flow

(Classical) Vector Field Topology



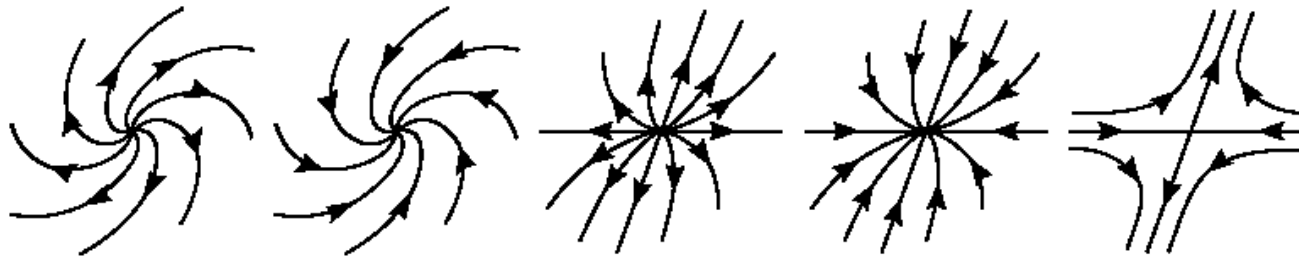
- Based on theory of dynamical systems (H. Poincaré)
- Finding topological skeleton:
 - Computation of critical points
i.e. find all \mathbf{x} s.th. $\mathbf{v}(\mathbf{x}) = 0$
 - Classification of critical points
based on eigenvalues of the gradient
 - Computation of the seperatrices
i.e. integration from critical points in direction of the
eigenvectors
 - Computation of higher order critical structures
e.g. closed orbits
 - Classification of higher order critical structures

- Computation of critical points

- Analytical computation (piecewise linear fields)
- Numerical computation
 - Newton–Raphson method
 - Subdivision methods

- Classification of critical points

- Near critical point: $\mathbf{v}(\mathbf{x}+\mathbf{h})=\mathbf{v}(\mathbf{x})+\mathbf{J}(\mathbf{x})\mathbf{h}+\dots=\mathbf{J}(\mathbf{x})\mathbf{h}+\dots$



focus source

focus sink

node source

node sink

saddle

$$\text{Im}(\lambda_{1,2}) \neq 0$$

$$\text{Im}(\lambda_{1,2}) \neq 0$$

$$\text{Im}(\lambda_{1,2}) = 0$$

$$\text{Im}(\lambda_{1,2}) = 0$$

$$\text{Im}(\lambda_{1,2}) = 0$$

[GH83]

$$\text{Re}(\lambda_{1,2}) > 0$$

$$\text{Re}(\lambda_{1,2}) < 0$$

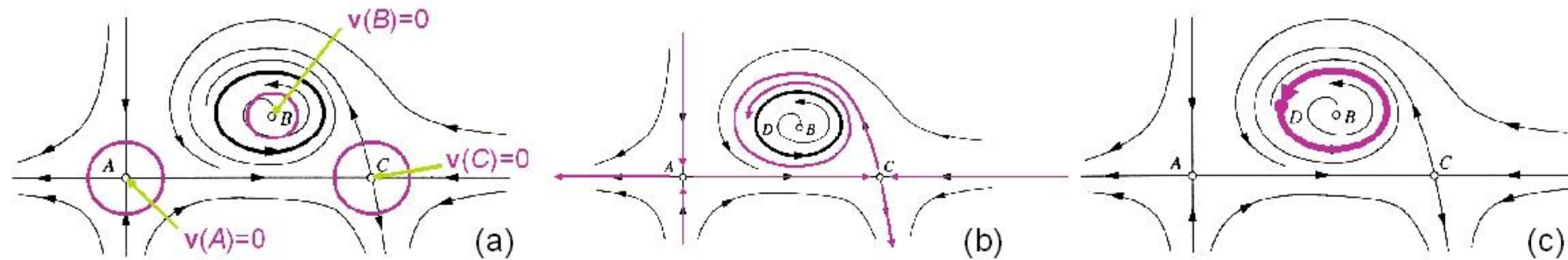
$$\lambda_{1,2} > 0$$

$$\lambda_{1,2} < 0$$

$$\lambda_1 \lambda_2 < 0$$

- Computation of separatrices

Integrate in direction v backward or forward in time according to the sign of the respective eigenvalue

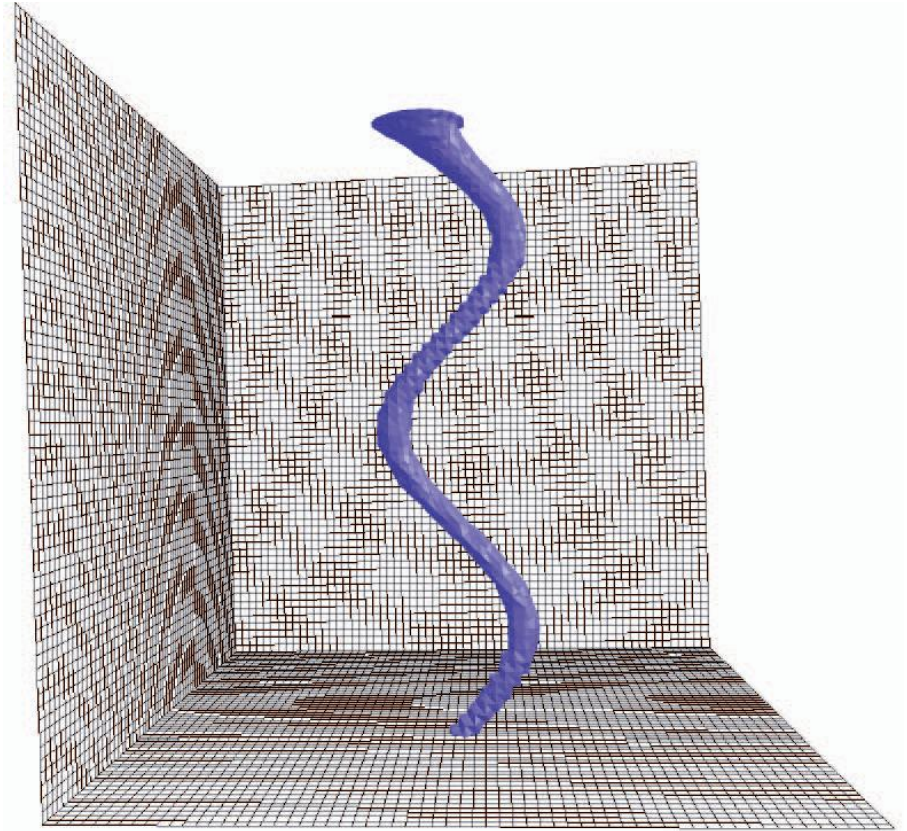
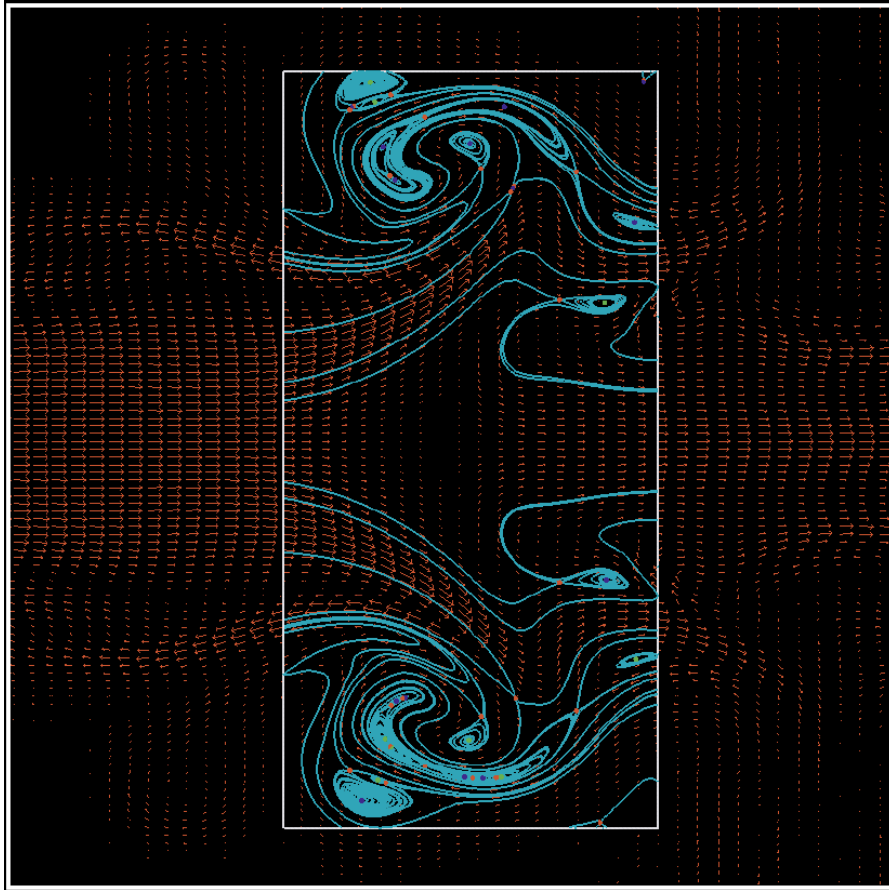


- Computation of higher order structures

- Classification of higher order structures repelling, attracting, saddle-like

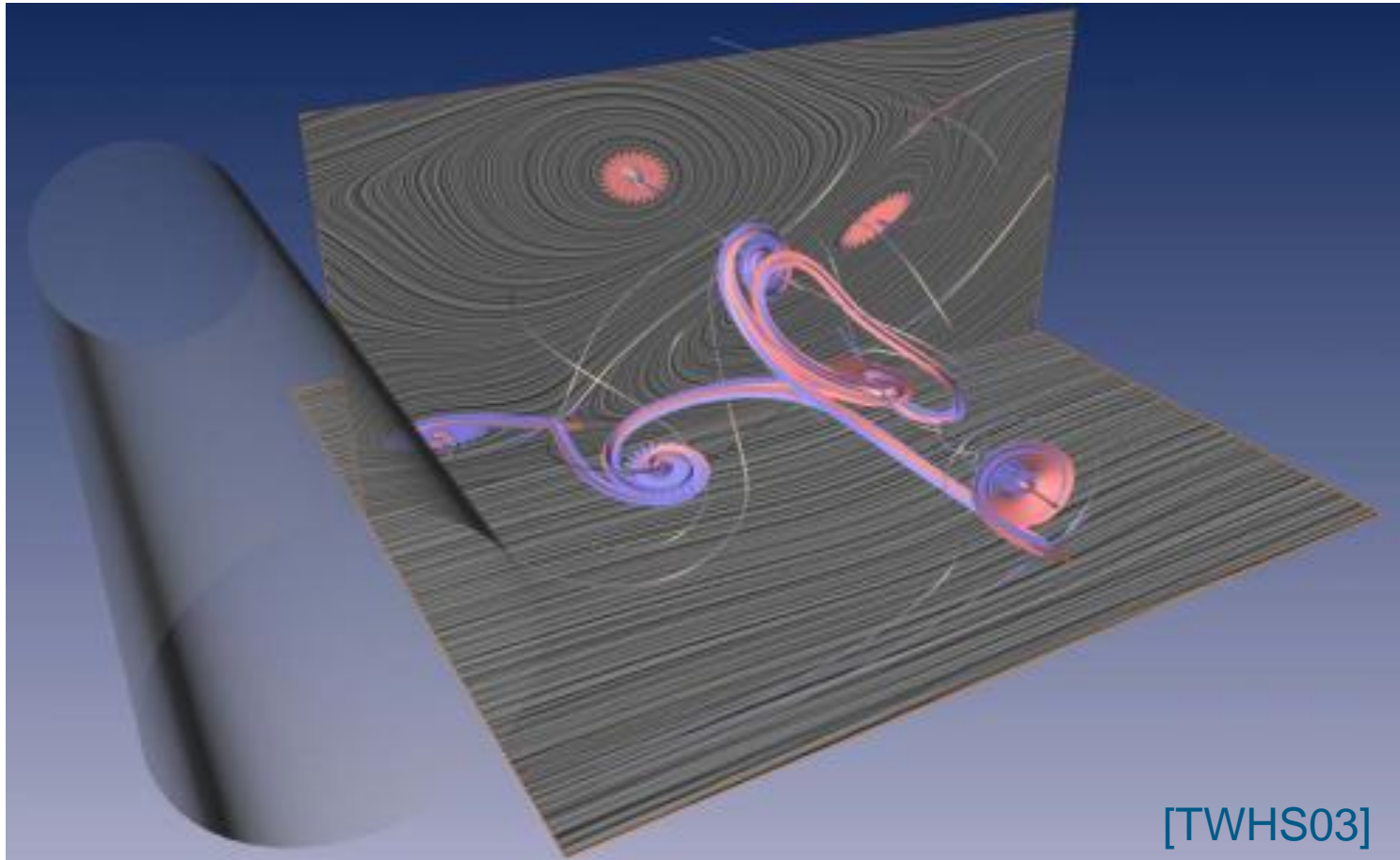
[Asi93]

[SHJK00]



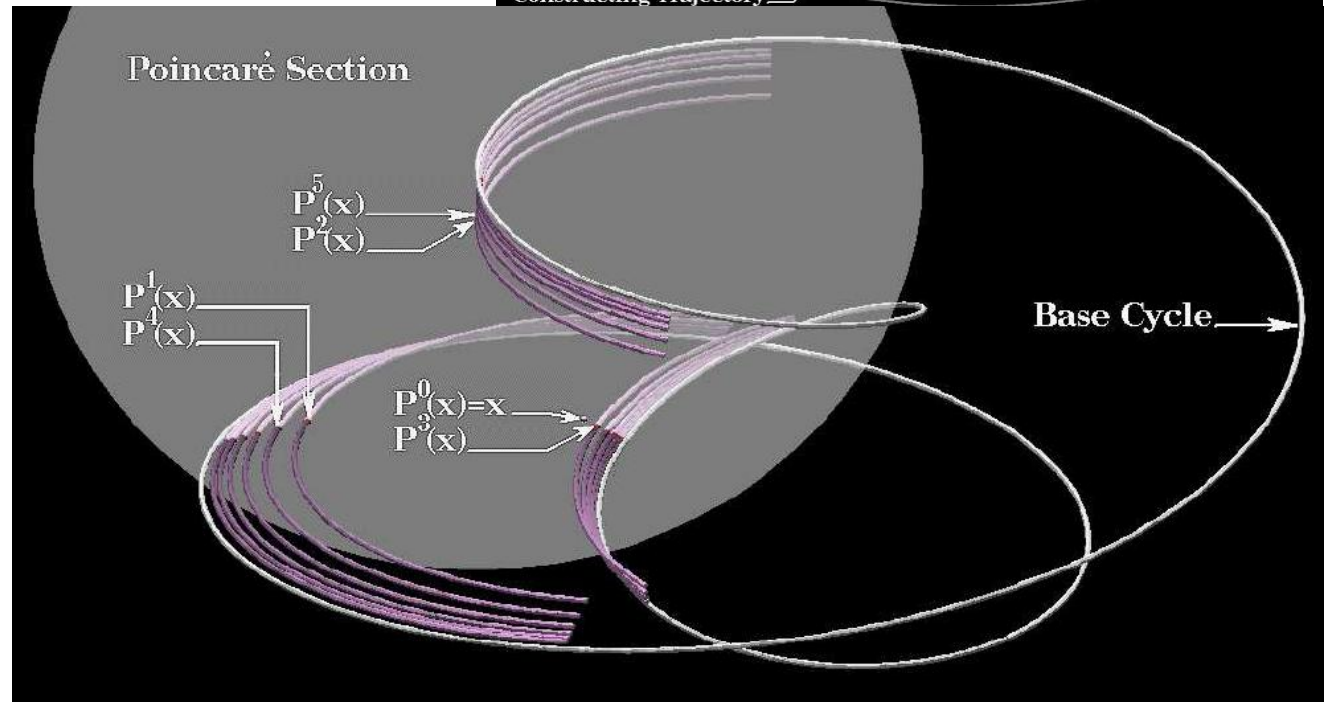
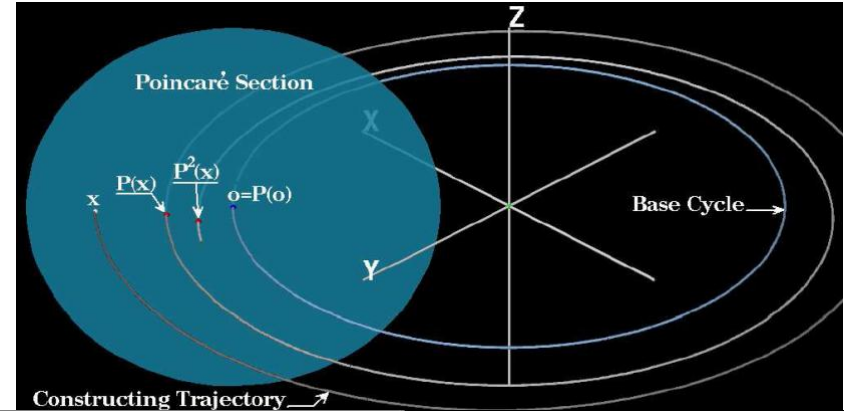
[MBS*04]

- 3D
 - some occlusion issues, but works



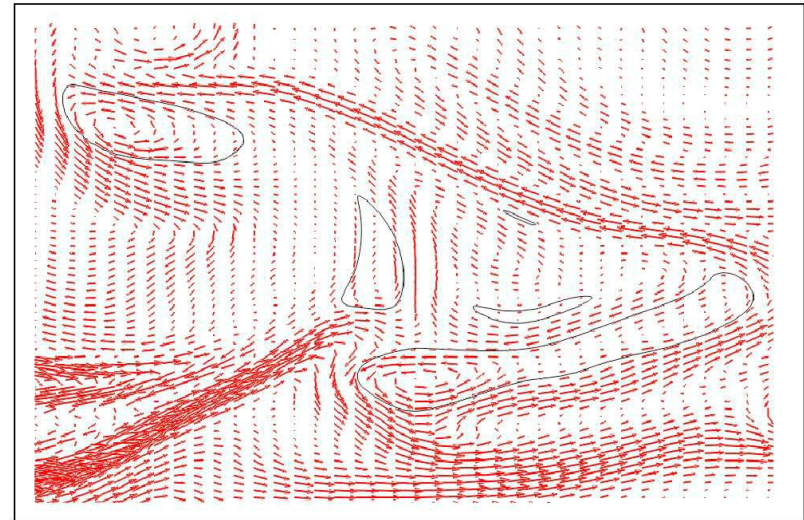
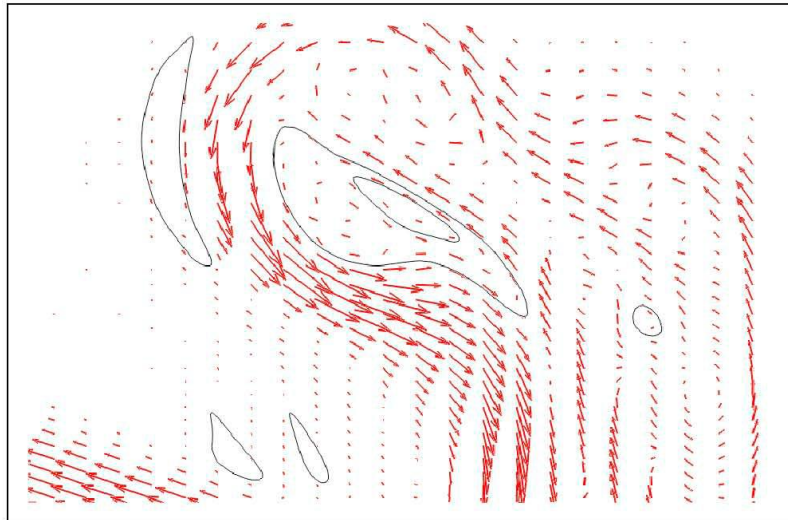
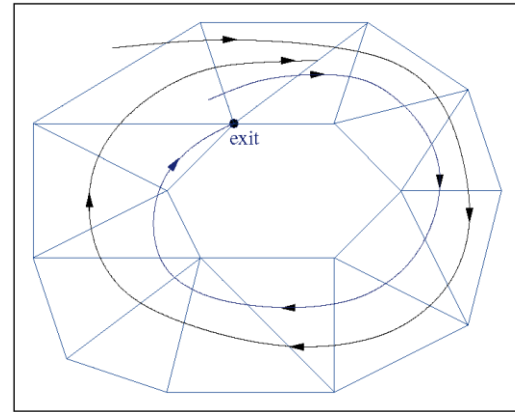
Periodic Orbits

- Poincaré map
(or first recurrence map)



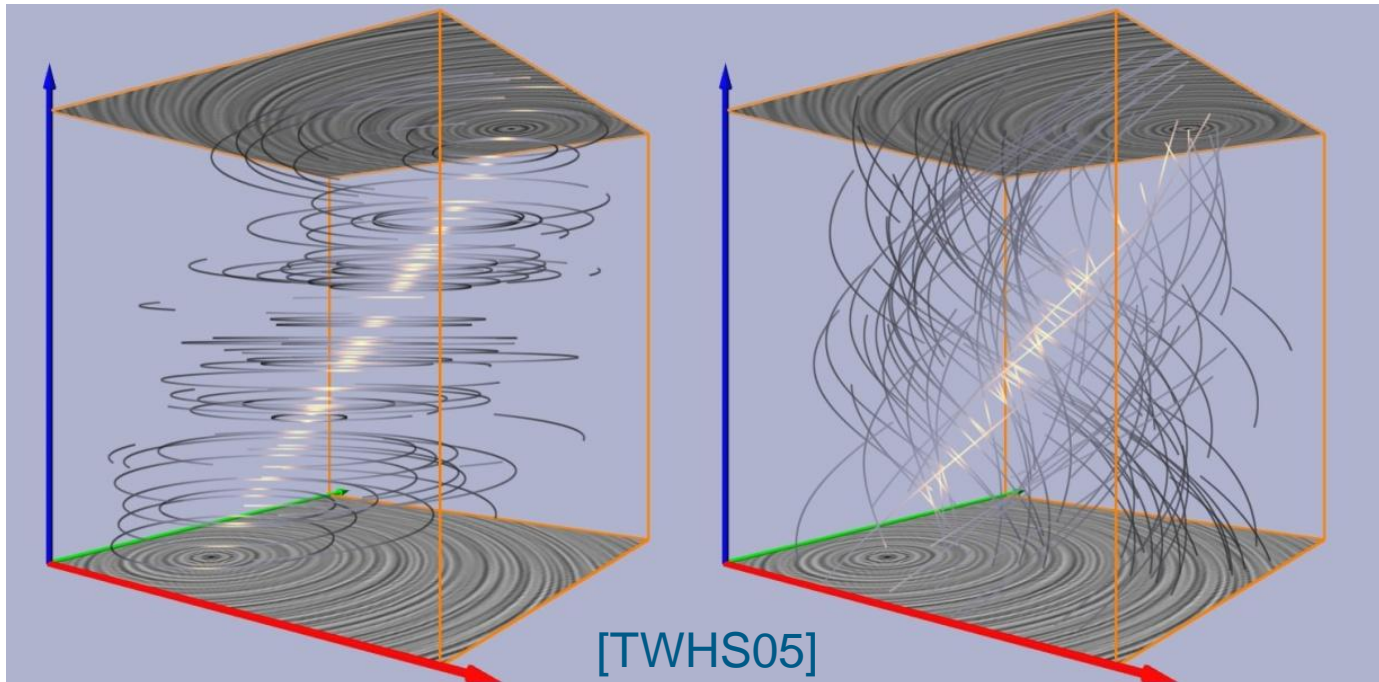
[LKG98]

- Re-entering condition (based on theorem of Poincaré-Bendixon)



[WS01]

- Different concepts
 - streamline:
time-dependent flow = time-stack of steady
 - pathline:
path of (massless) particle

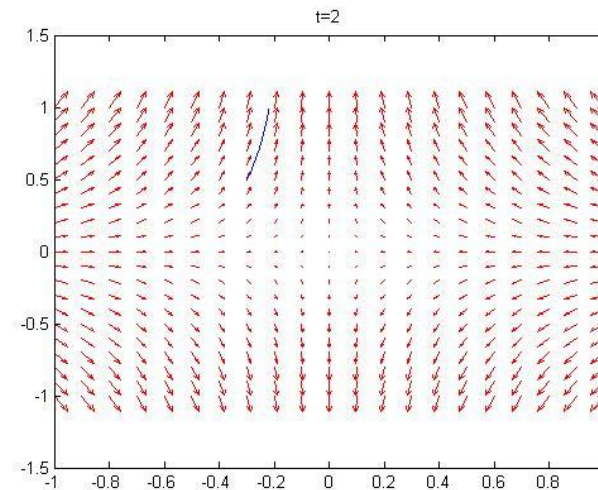
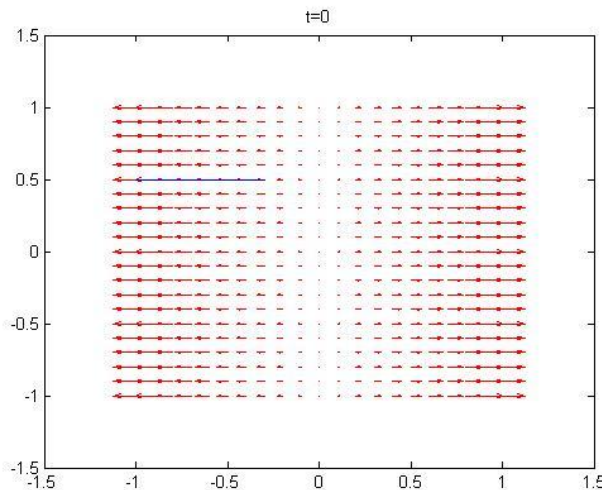


■ Streamline

- solution of initial value problem

$$\mathbf{x}'(t) = \mathbf{v}(\mathbf{x}(t), \mathbf{s}), \quad \mathbf{x}(0) = \mathbf{x}_0$$

- topological segmentation of each time step s
- physical interpretation questionable



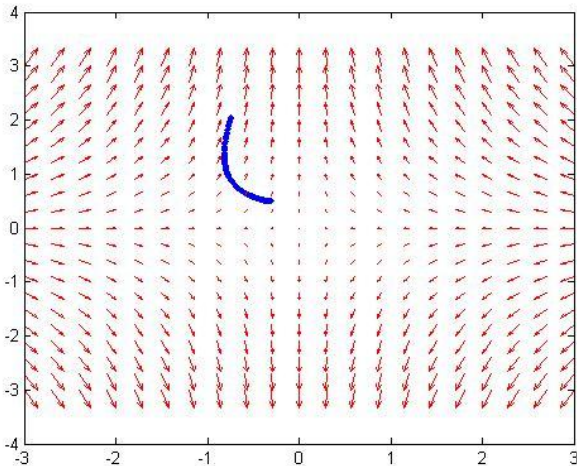
$$\mathbf{v}(x,y,t) = (x \cos(t), y \sin(t))^T$$

■ Pathline

- solution of initial value problem

$$\mathbf{x}'(t) = \mathbf{v}(\mathbf{x}(t), t), \quad \mathbf{x}(0) = \mathbf{x}_0$$

- spacial intersection
- no theory for segmentation



$$\mathbf{v}(x, y, t) = (x \cos(t), y \sin(t))^T$$

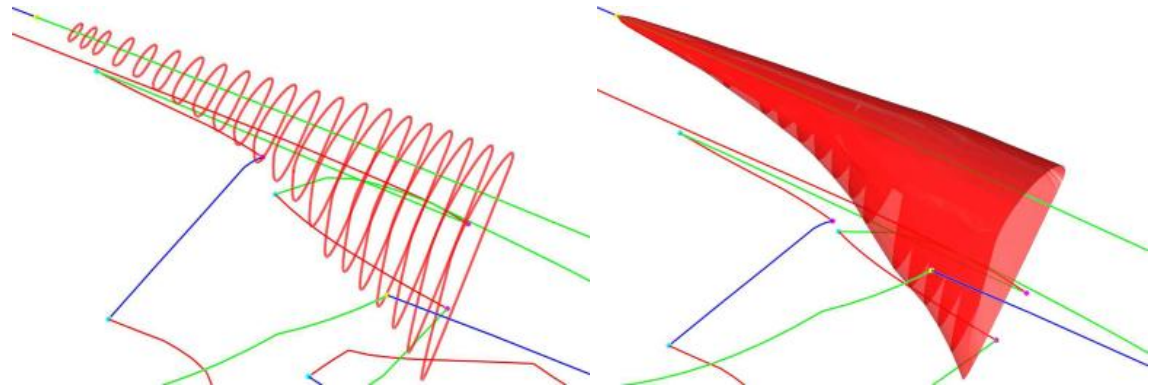
Pathline seeded at $(-0.3, 0.5)^T$ at time $t=0$.
Integration time $[0, 2]$.
Vector field at $t=2$ in background

On the Way towards Topology-Based Visualization of Unsteady Flow

First steps towards time-dependent data

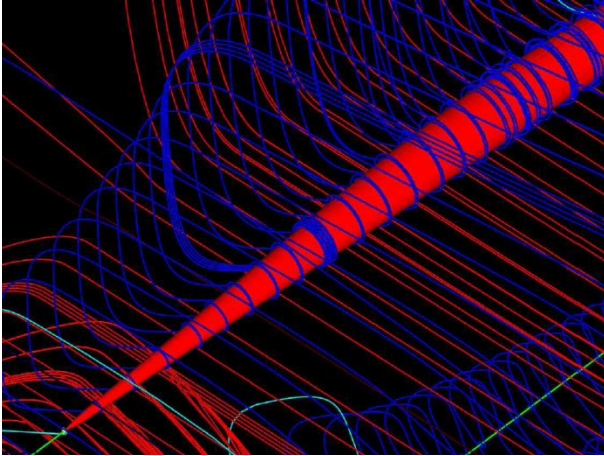


- Extract vector field topology for every time-slice
- Identify corresponding structures in adjacent time steps

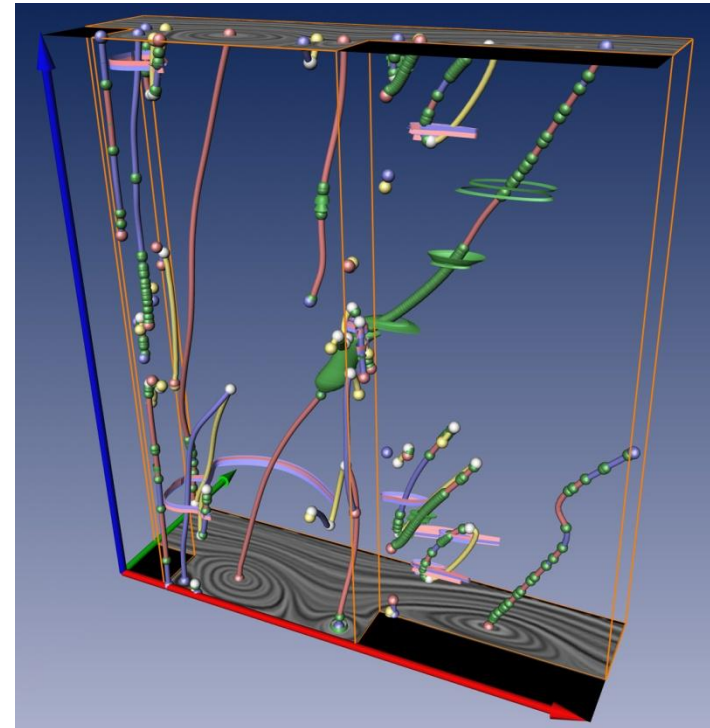
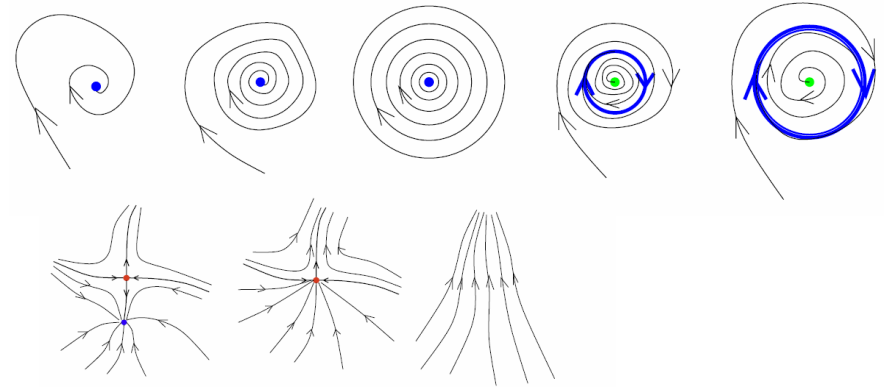


[WSH01]

- Extracted geometry does not segment flow!

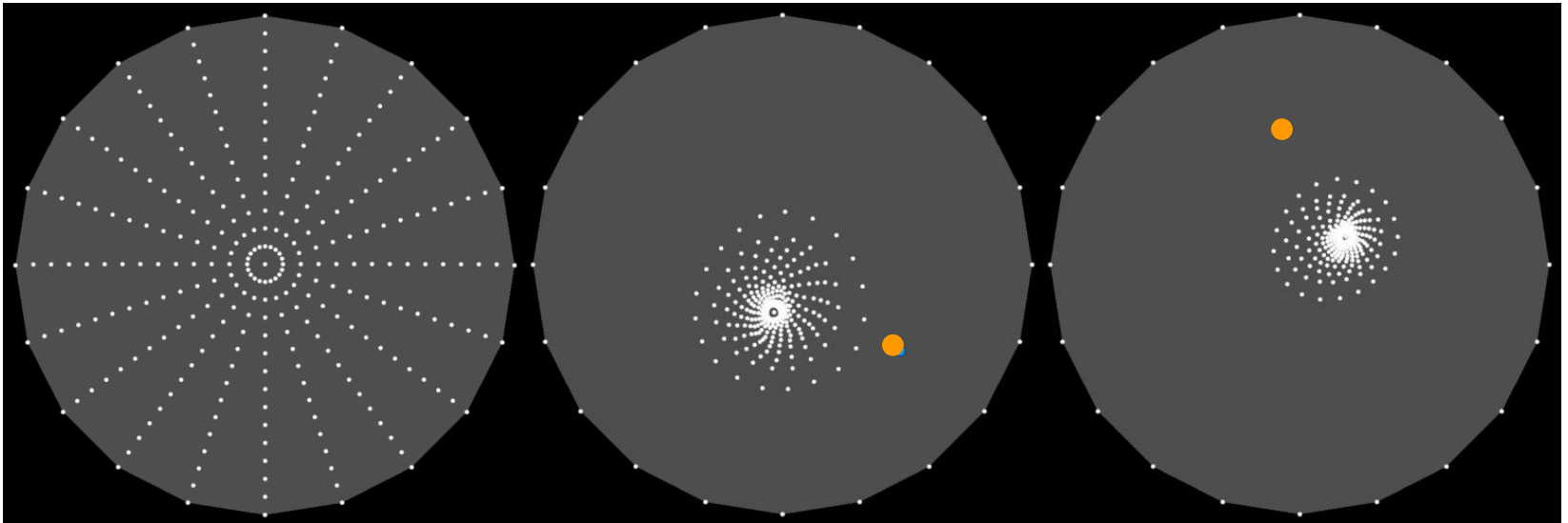


[TSH01b]



[TWHS05]

- Only theoretically justified if the field is “almost” steady [Perry and Chong ‘94]
- Extracted structures may not have the claimed properties



[WCW*09]

On the Way Towards Topology-Based Visualization of Unsteady Flow

Lagrangian Methods

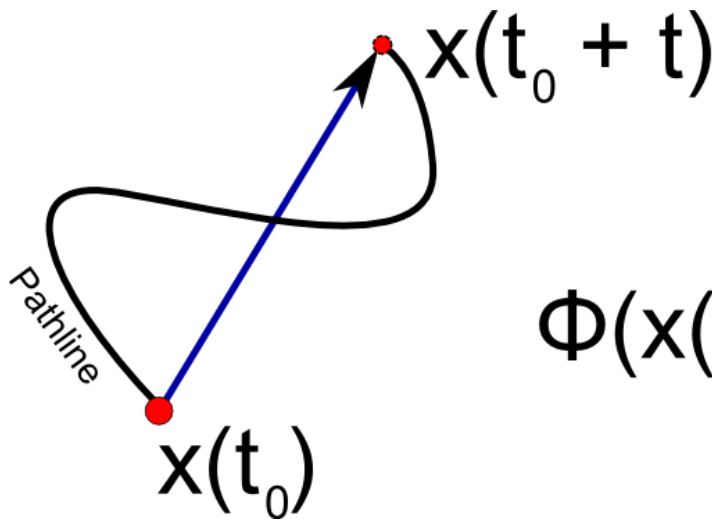
Benjamin Schindler

ETH Zürich



- Finite Time Lyapunov Exponent (FTLE) based methods
 - Introduction
 - FTLE as Lagrangian Coherent Structure (LCS)
 - Ridge computation
 - Evaluation
- Different Lagrangian feature detectors

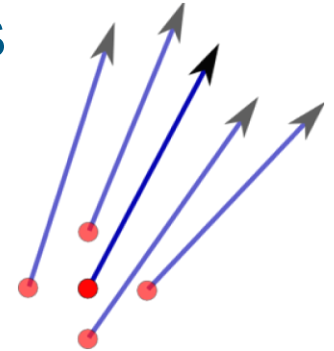
- Measure for flow separation (or contraction) over time
- Made popular by the works of Haller [Hal01, Hal02]
- Based on the flow map:



$$\Phi(x(t_0); t_0, t) = x(t_0 + t)$$

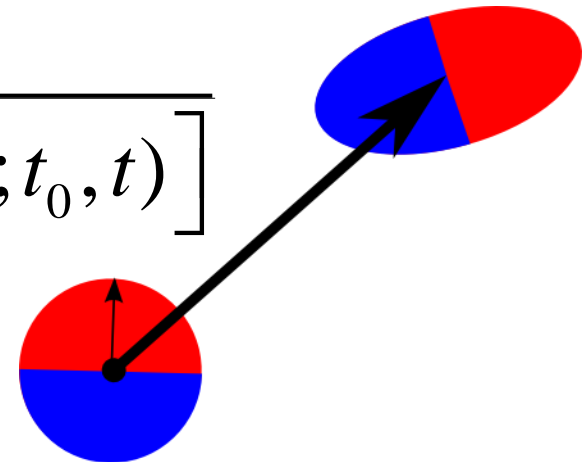
- Repelling is measured using the flow map gradient
 - Usually calculated using finite differences

$$\nabla\Phi(x(t_0); t_0, t)$$



- Maximal repelling occurs in the direction of the maximal eigenvalue of the squared flow map gradient

$$\varepsilon_{t_0}^t(x) = \sqrt{\lambda_{\max} \left[\nabla\Phi(x; t_0, t)^T \nabla\Phi(x; t_0, t) \right]}$$



- Recall Formula for maximal repelling

$$\varepsilon_{t_0}^t(x) = \sqrt{\lambda_{\max} \left[\nabla \Phi(x; t_0, t)^T \nabla \Phi(x; t_0, t) \right]}$$

- FTLE is defined as

$$\Lambda(t, t_0, x) = \log \left[\lambda_{\max} \left[\nabla \Phi(x; t_0, t)^T \nabla \Phi(x; t_0, t) \right] \right]^{\frac{1}{2}(t-t_0)}$$

- The local maxima of Λ coincide with the field ε

- Haller then defines Lagrangian Coherent Structures (LCS) as the height ridges of the field Λ
- Height Ridge: Maximum in at least one direction

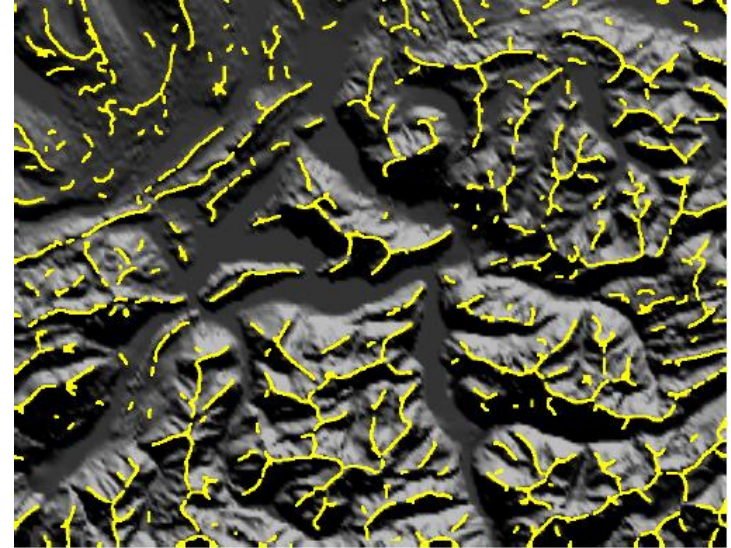
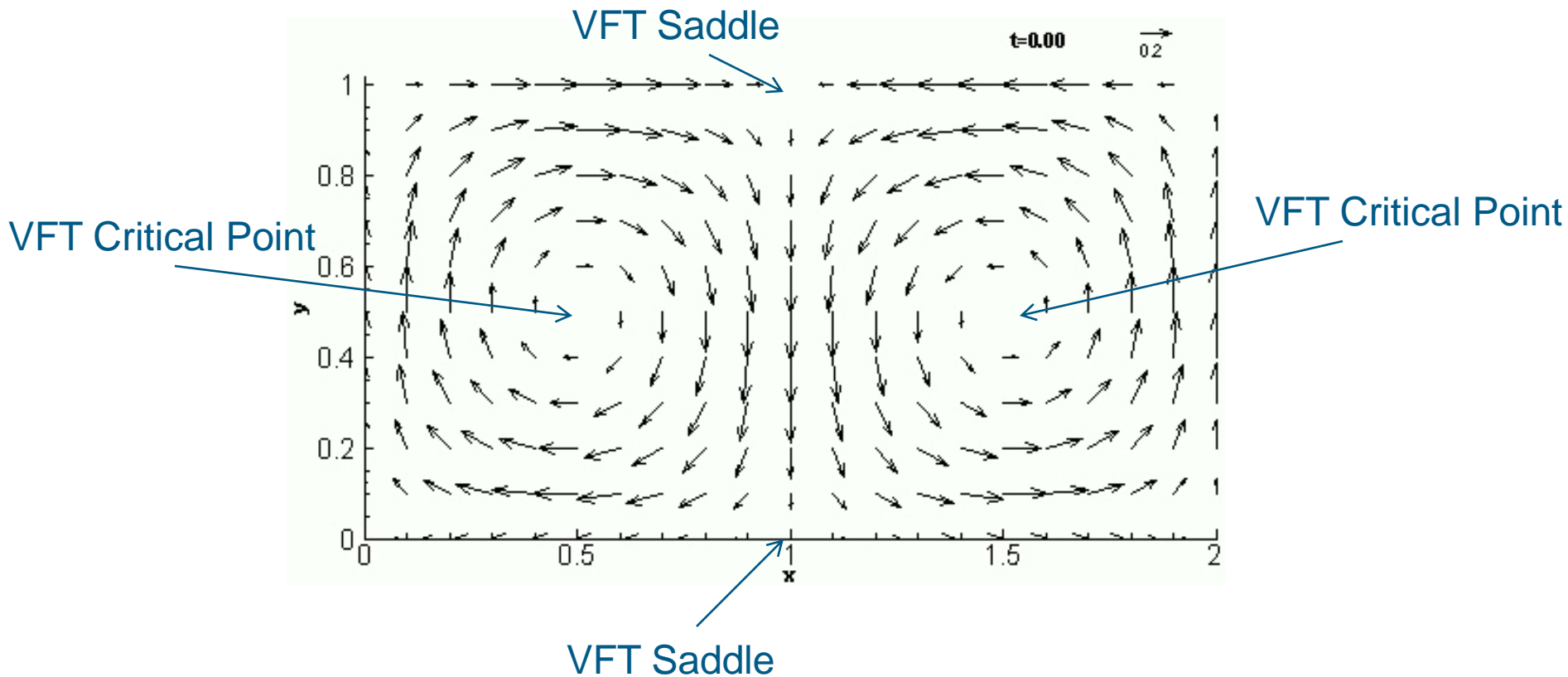


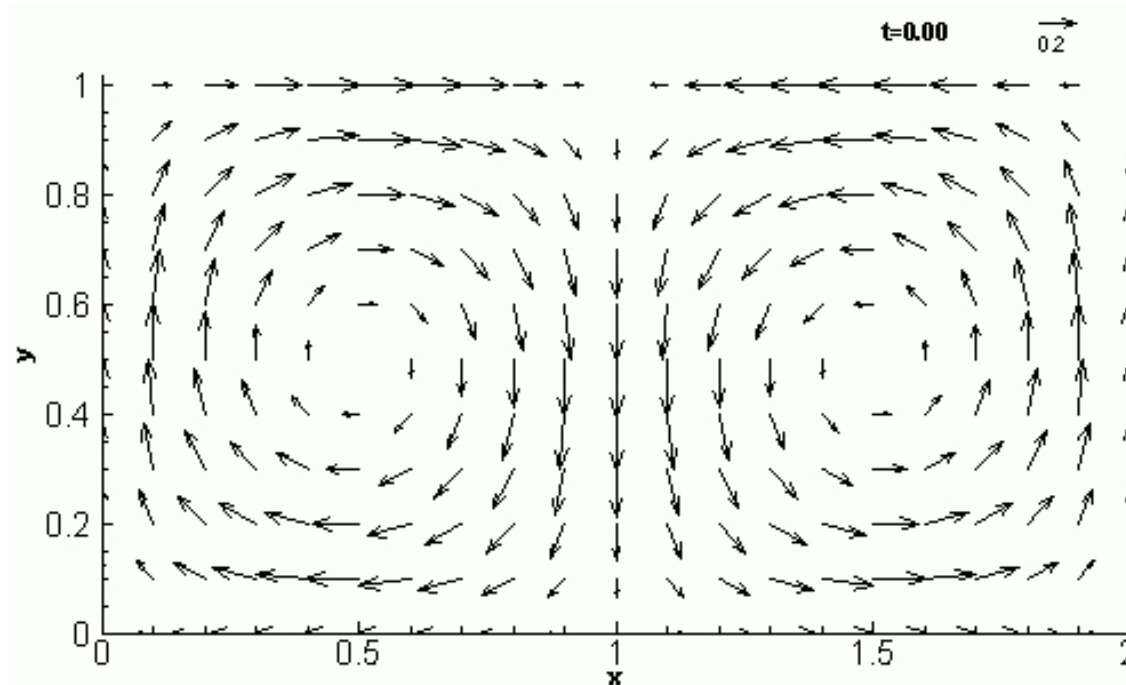
Image credit: P. Majer

- Attracting LCS obtained by calculating FTLE backwards in time

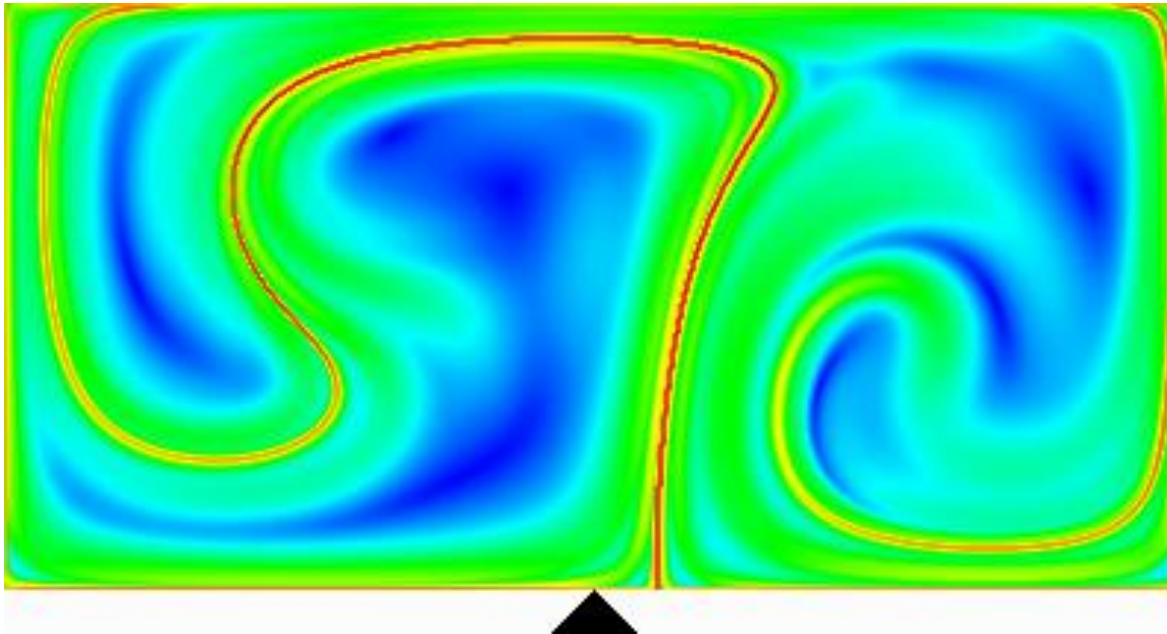
- Shadden et al. [SLM05] applied FTLE to the „double gyre“ example (among others)



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- Shadden et al. [SLM05] applied FTLE to the „double gyre“ example (among others)
 - Showed that particles seeded on the ridge follow it
 - Analytic formula for flux through the FTLE ridge

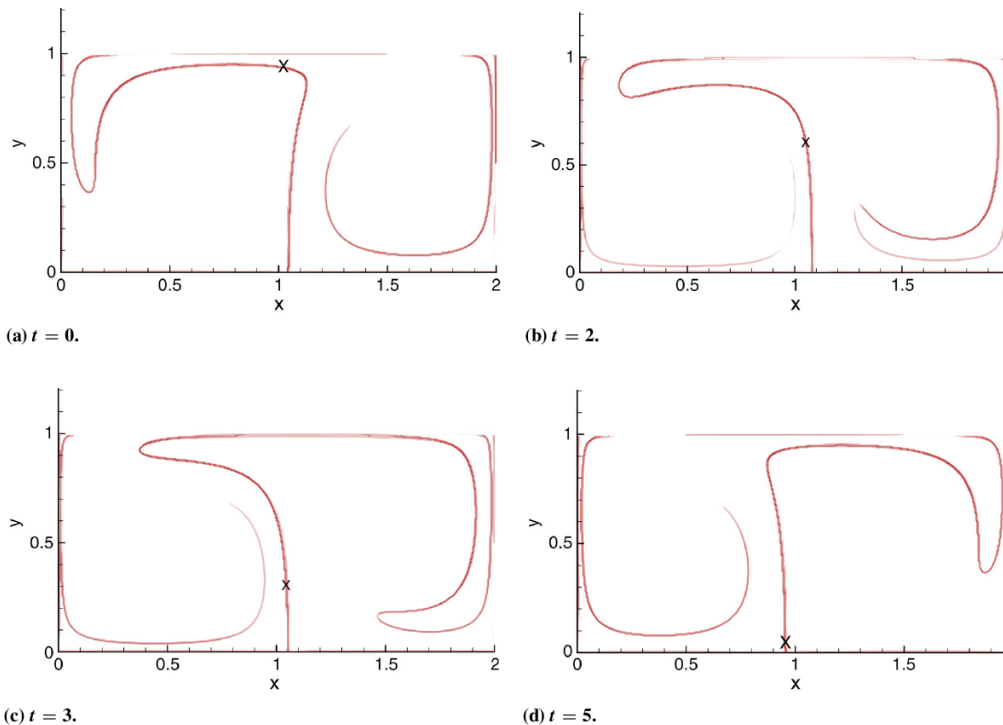


Image: Shadden 2005

- Garth et al. [GLT*09]
Direct FTLE visualization
using 2D Transferfunction
- [GGTH07] 3D FTLE
computed as 2D in the
plane orthogonal to
the velocity
- Ridge computation is
avoided by volume
rendering

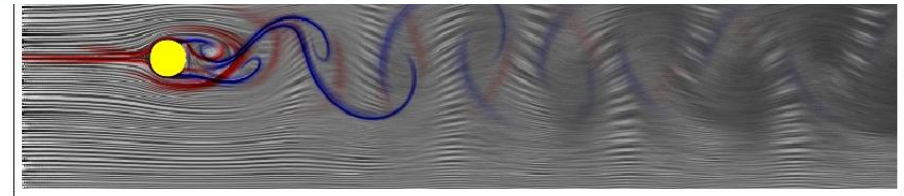
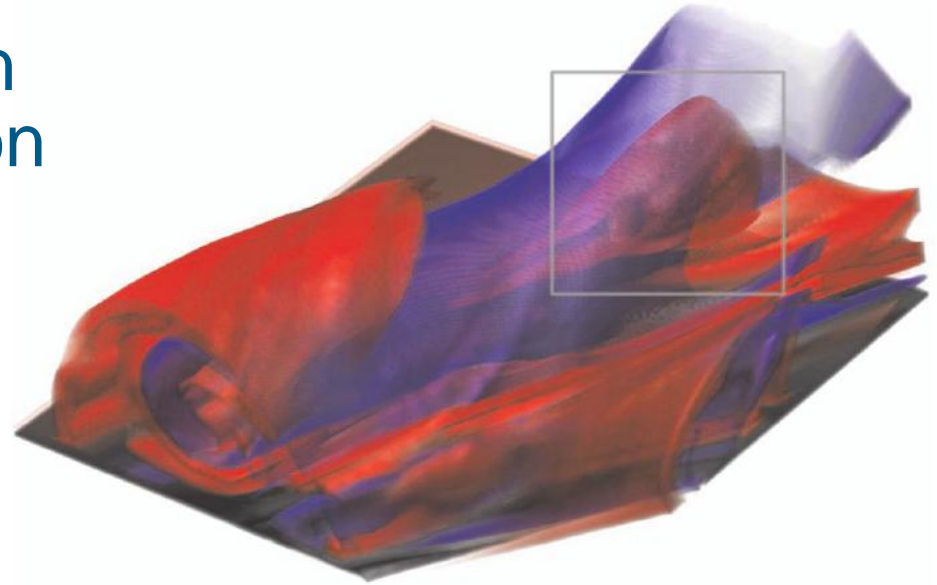


Image: Garth 2007

- Sadlo et al. [SP07a] FTLE height ridge calculation
 - Based on adaptive mesh refinement
 - Starts on a coarse grid and refines cells containing the ridge
 - Ridge extraction based on Hessian
 - Filtering of features required

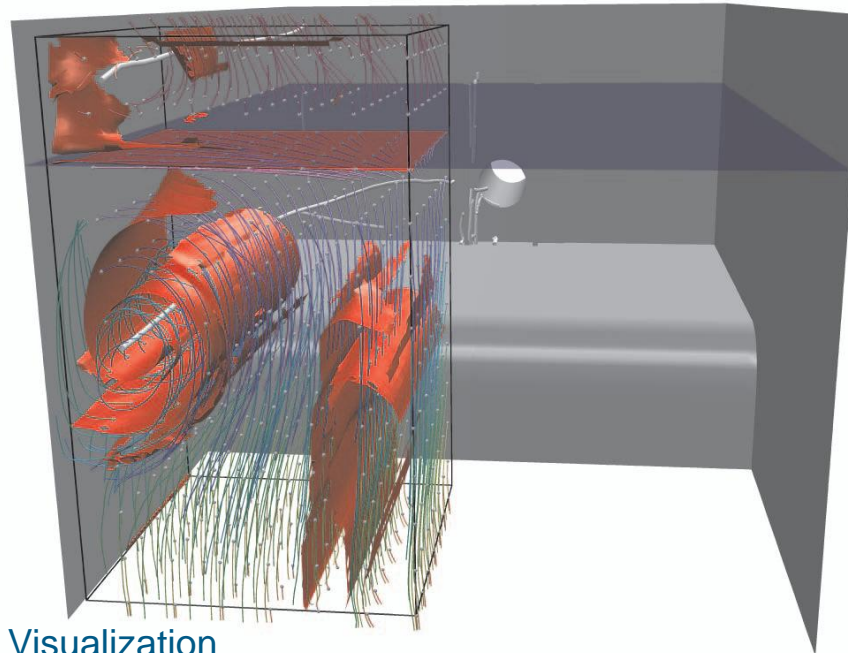
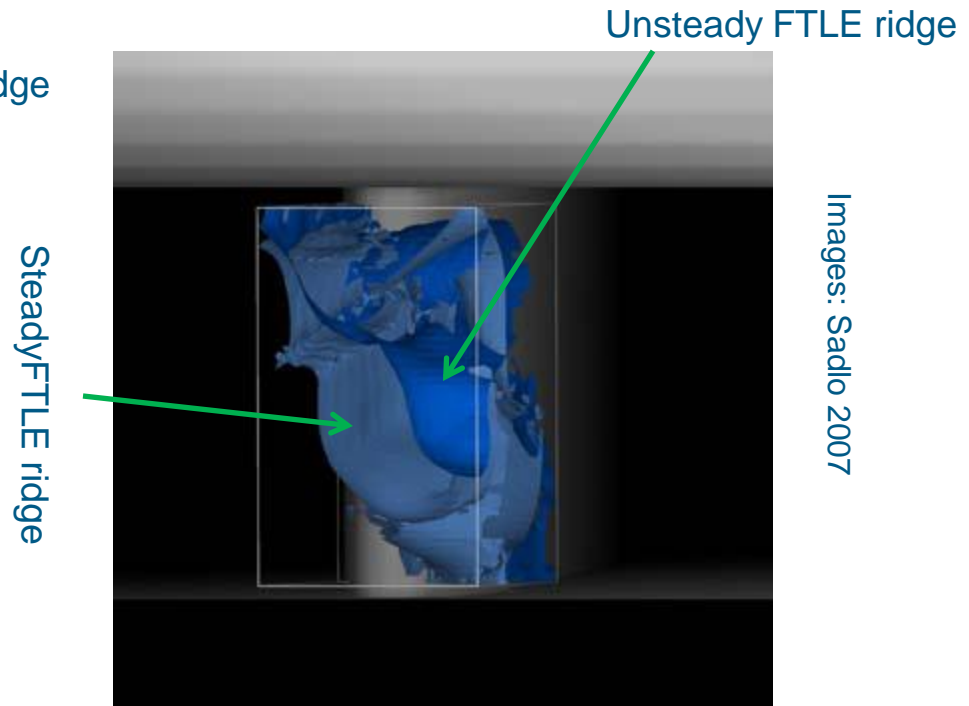
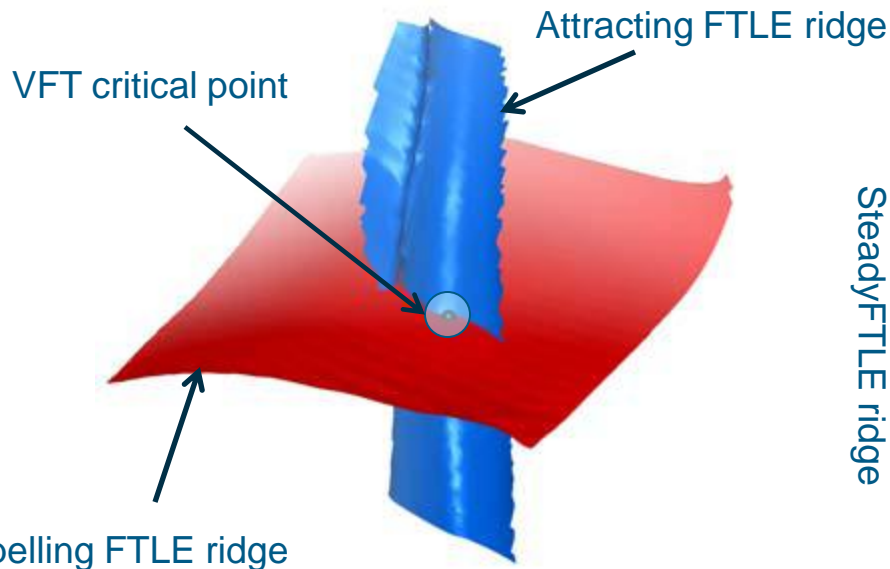


Image: Sadlo 2007

- Sadlo et al. [SP09] compares VFT to steady FTLE (FTLE computed on streamlines) and to unsteady FTLE
 - Steady FTLE very similar to VFT
 - Unsteady FTLE works better than steady FTLE



Images: Sadlo 2007

- Recall FTLE definition

$$\Lambda(t, t_0, x) = \log \left[\lambda_{\max} \nabla \Phi(x; t_0, t)^T \nabla \Phi(x; t_0, t) \right]^{\frac{1}{2}(t-t_0)}$$

- Cauchy-Green tensor in the square-root
- Rotational information is discarded when using FTLE
 - As a result, FTLE has limitations for vortex detection
- FTLE only gives information about flow separation – gives only limited information w.r.t. to VFT
- Effect of the choice of time window has not been studied sufficiently

- Fuchs et al. [FPS08] local vortex detectors for steady flow can be adapted by applying Lagrangian smoothing
- An objective definition of a vortex [Hal05]
 - Measure the time a trajectory spends in M_z
 - M_z is a cone in strain acceleration basis
 - Objective – i.e. Galilean in rotating frames of reference

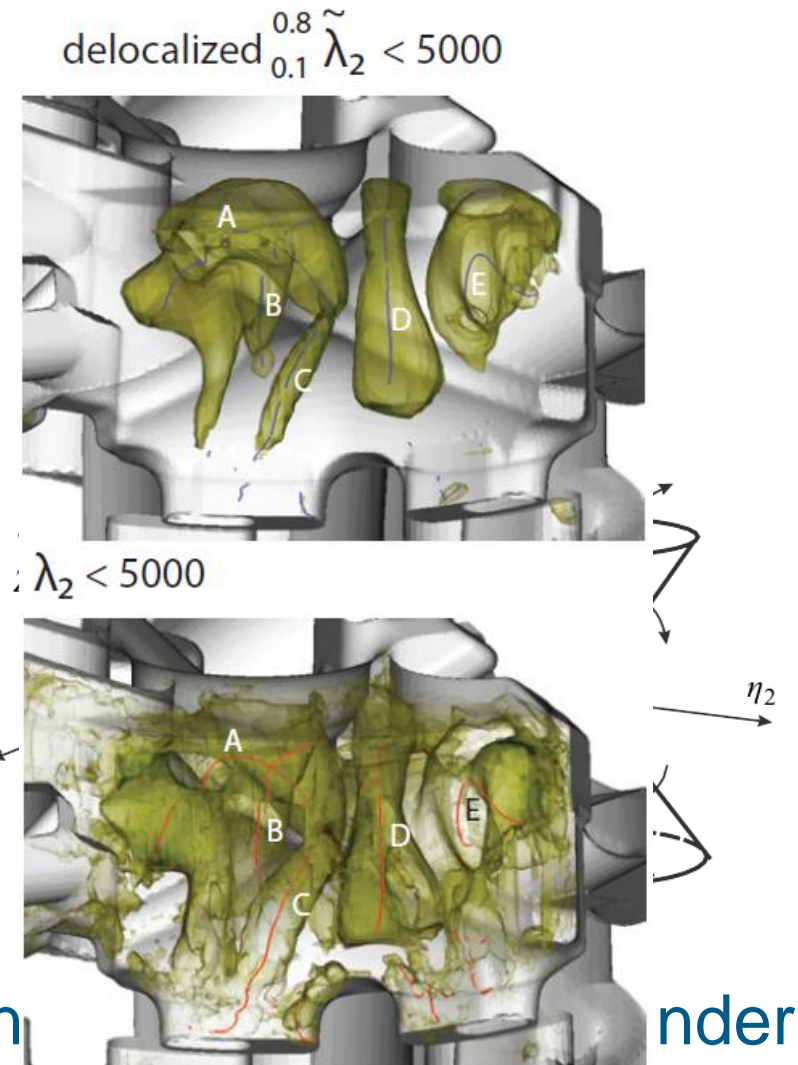


Image: Fuchs 2008 Image: Haller 2005

- Kasten et al. 2009 [KHNH09]
 - Unsteady critical points: Minima of the acceleration
 - Galilean invariant
 - Filtering based on long-livingness of critical points

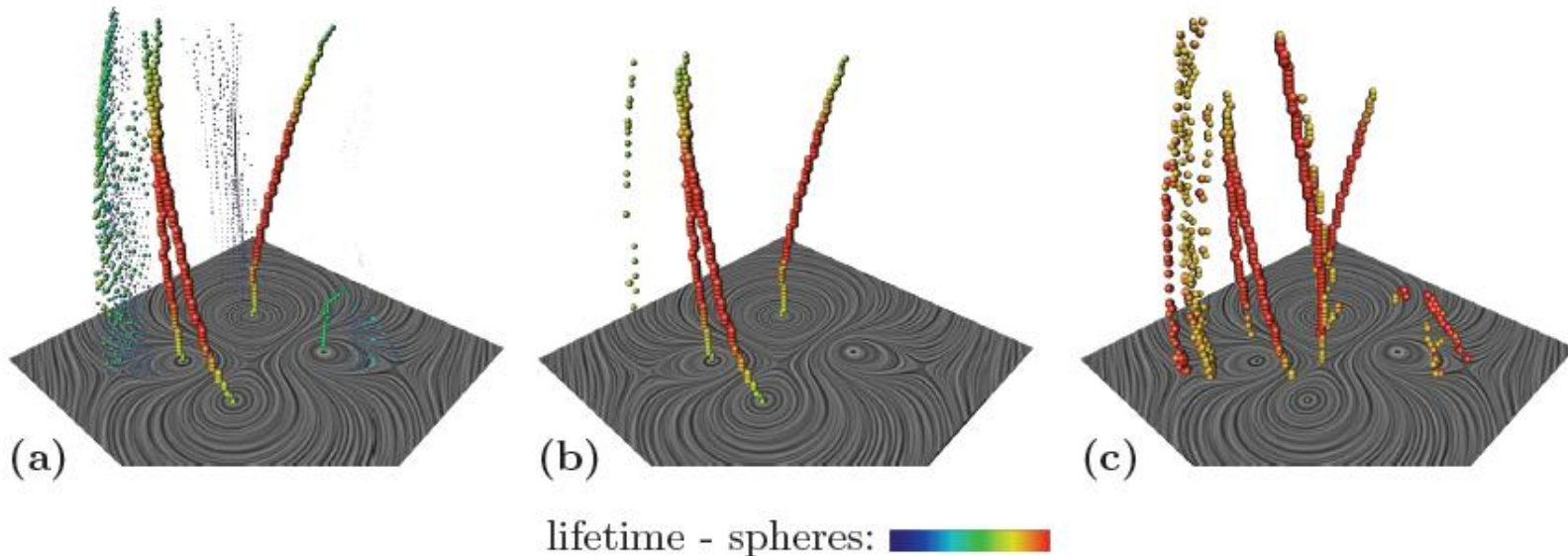


Image: Kasten 2009

On the Way Towards Topology-Based Visualization of Unsteady Flow

Space-time Domain Approaches

Alexander Kuhn

University of Magdeburg



- Approach to handle time-dependent data:
 - lift problem to higher dimension
 - time as additional space dimension
 - unsteady case \rightarrow steady case
 - consider path- and streamlines
 - space and time can be handled in one set
 - extendable to arbitrary dimensions

- Formal definition:

- Given time-dependent 2D vector field

$$\mathbf{v}(x, y, t) = \begin{pmatrix} u(x, y, t) \\ v(x, y, t) \end{pmatrix}$$

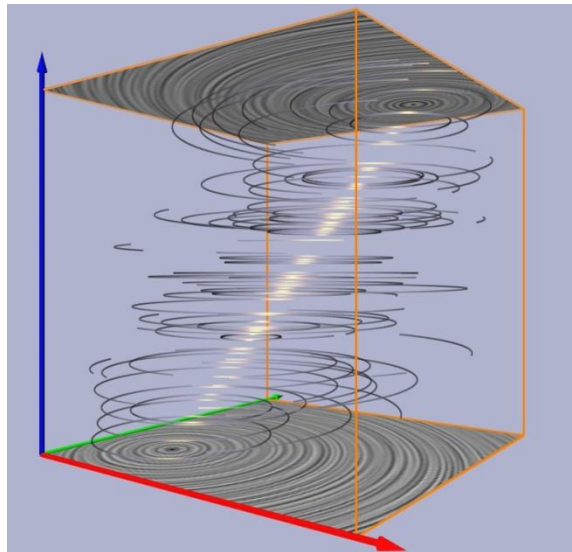
- Streamlines:

$$\mathbf{s}(\mathbf{x}, t) = \begin{pmatrix} v(\mathbf{x}, t) \\ u(\mathbf{x}, t) \\ 0 \end{pmatrix}$$

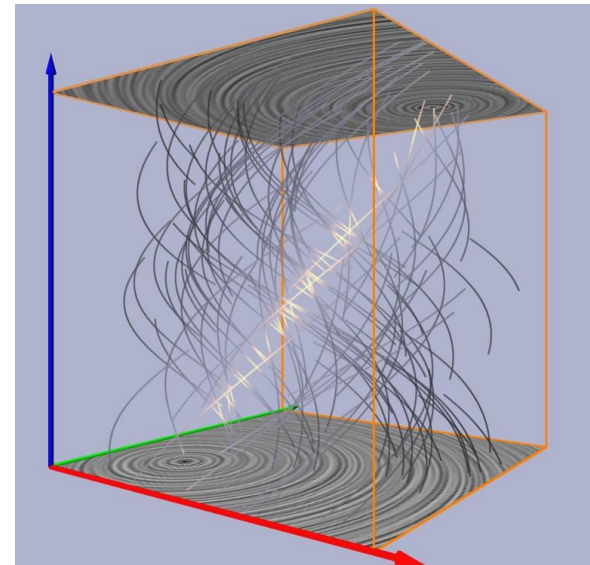
- Pathlines:

$$\mathbf{p}(\mathbf{x}, t) = \begin{pmatrix} u(\mathbf{x}, t) \\ v(\mathbf{x}, t) \\ 1 \end{pmatrix}$$

- Example vectorfield [TWHS05]
 - Streamline:
 - no physical interpretation
 - Pathline:
 - path of (massless) particle

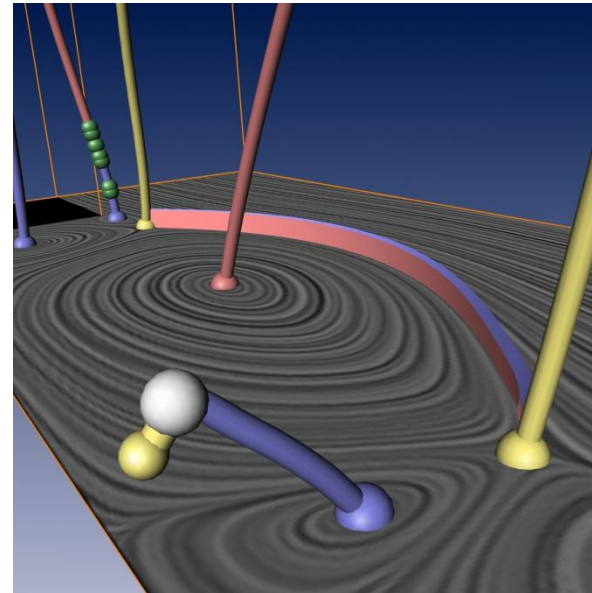
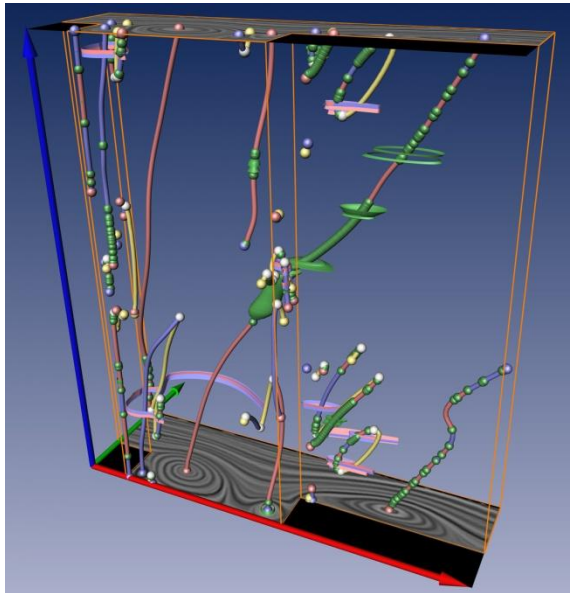


$s(\mathbf{x}, t)$



$p(\mathbf{x}, t)$

- Classical theory not applicable
 - $s(\mathbf{x},0)$: no isolated critical points in general
 - $p(\mathbf{x},1)$: no critical points at all
 - critical structures do not coincide
 - different types of structures



Example topology network [TWS05]

- Approach:
 - Feature Flow Field (FFF) [TS03]
 - support field in same dimension
 - points into direction of feature
 - Local definition:

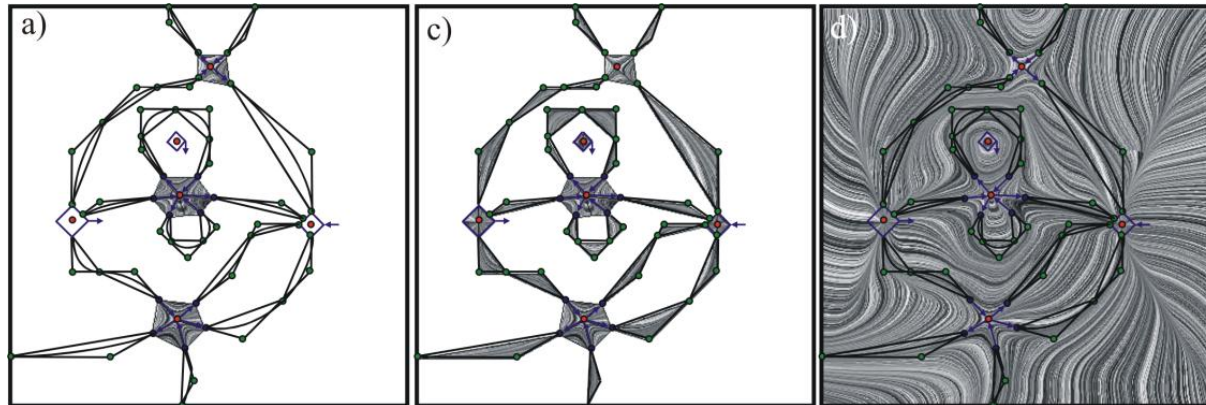
$$\mathbf{v}(x, y, t) = \begin{pmatrix} u(x, y, t) \\ v(x, y, t) \end{pmatrix}$$

$$\mathbf{f}(x, y, t) = \text{grad}(u) \times \text{grad}(v) = \begin{pmatrix} \det(v_y, v_t) \\ \det(v_t, v_x) \\ \det(v_x, v_y) \end{pmatrix}$$

- Applications of FFF:
 - Tracking of features [TS03, TWHS04, TWHS05]
 - feature evolvment by Integration
 - critical point as slice intersection
 - integrating in f vs. integrating in time
 - special events:
 - split
 - merge
 - vanish
 - Localize and characterize bifurcations

- Applications of FFF:

- topological simplification [TRS03a]
- vectorfield compression [TRS03b]



- extraction of vortex core lines:
 - ridges / valleys of Galilean invariant quantities [SWH05]
 - as cores of swirling particle motion [TSW05]

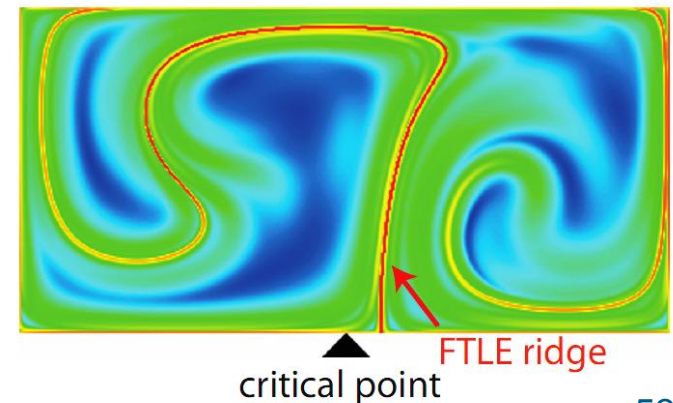
- Applications of FFF:
 - topological lines in tensor fields [ZP04,ZPP05]
 - generalization of approach
 - compact visualization and representation
 - detection of periodic behavior in LIC data [DLBB07]
 - sparse temporal sampling
 - robustness against noisy input data

On the Way Towards Topology-Based Visualization of Unsteady Flow

Local Methods



- Image Analysis
 - edges and ridges
 - defined pointwise, based on derivatives
- Vector field visualization
 - height ridge extraction on pressure [MK97]
 - vorticity magnitude [SKA]
 - from FTLE to find LCS [SLM05]

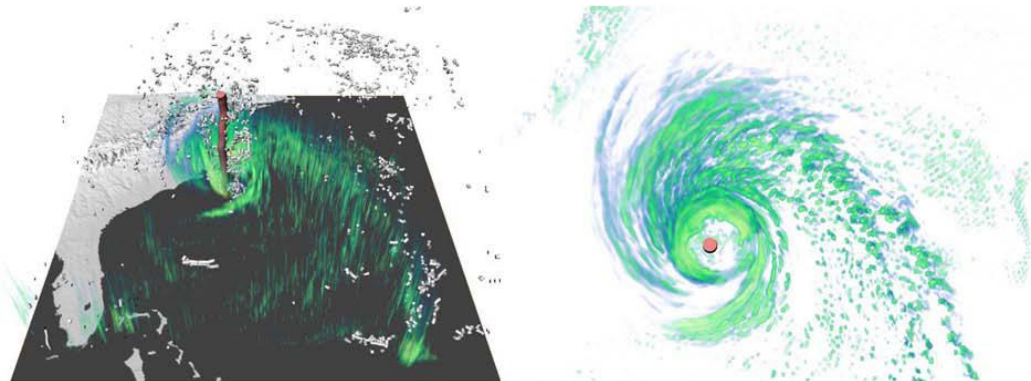


- Vector field visualization:
 - derive quantities using velocity field
 - extraction of separation / attachment lines [KHL99]
 - vortex core lines:
 - using additional physical quantities [BS95, MK97]
 - velocity and derivatives [LDS90, SH95]

- Unified local formalism: Parallel Vectors [PR99]
 - comparison to derived or additional vector data
 - can be defined for extracting lines, surfaces, ... [TSW05]
 - used to extract height ridges:
 - simplified description for any dimension
 - new class of filters [PS09b]

- Local methods in general
 - mostly directly applicable for time-dependent case
 - recent examples:
 - vortex core extraction for unsteady flow [WST07, FPH08]
 - reinterpretation of Sujudi & Haimes Operator [SH95]

- Local methods in general
 - combination with integration-based methods
 - differences to global methods [KvD93, Ebe96]
 - steady case: seperatrices only global
 - unsteady case: local definition valuable



- Geometric approaches
 - alternative methods for vortex detection [SP99]
 - clusters of oscillating circle centers
 - streamlines analysis
 - winding-angle
 - distance of start / end point
 - further extension to characterize 2D vortices [PKPH09]
 - detection and clustering of loop-intersections
 - parameter-free and independent of loop-geometry

On the Way towards Topology-Based Visualization of Unsteady Flow

Statistical and Multi-Field Methods

Armin Pobitzer

University of Bergen



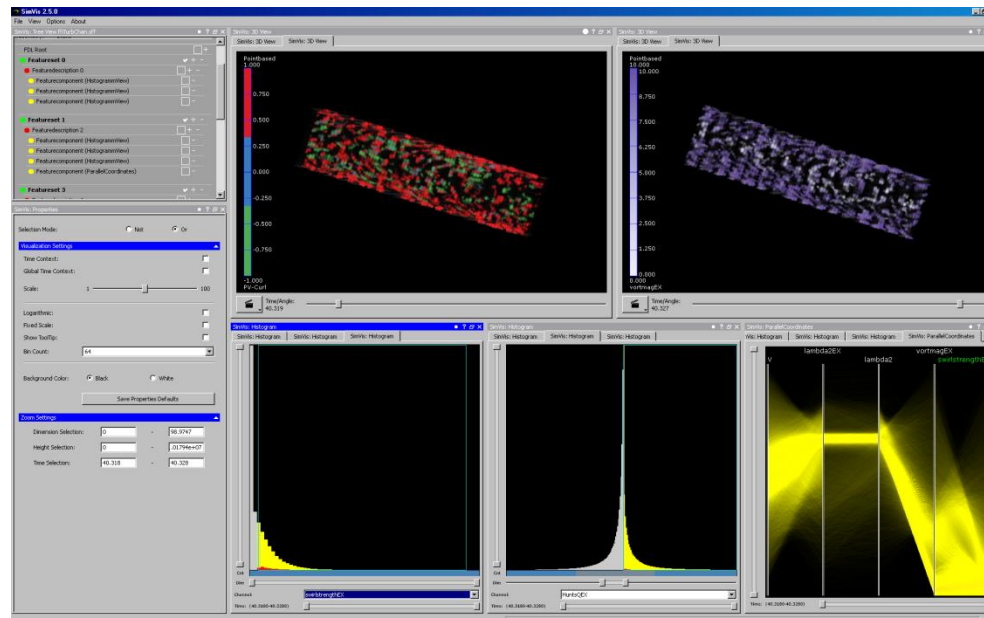
Exploring flow = consideration of

- Multiple features
- Ambiguous definitions
- Additional measures

Tools:

- Interactive Visual Analysis
- Fuzzy Feature Detectors

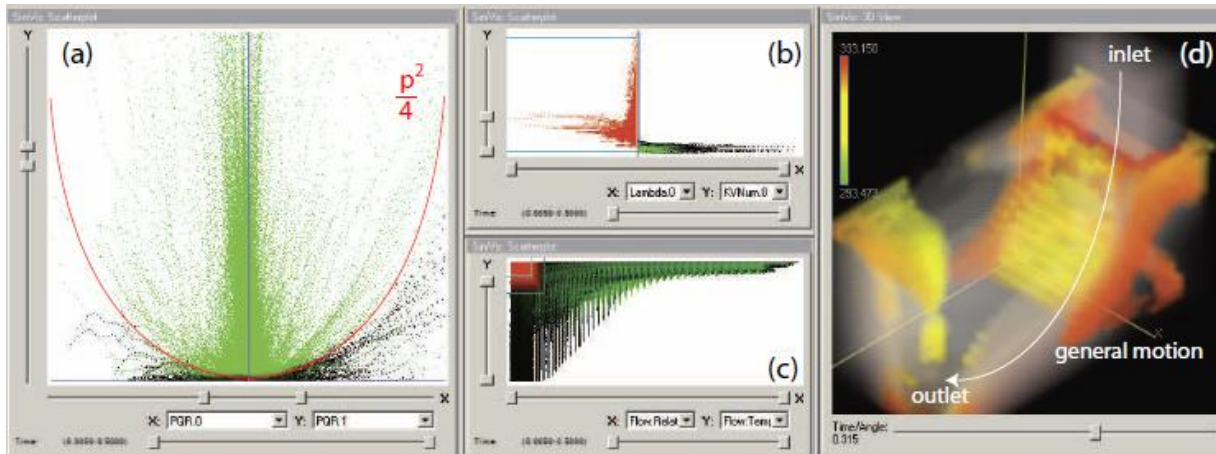
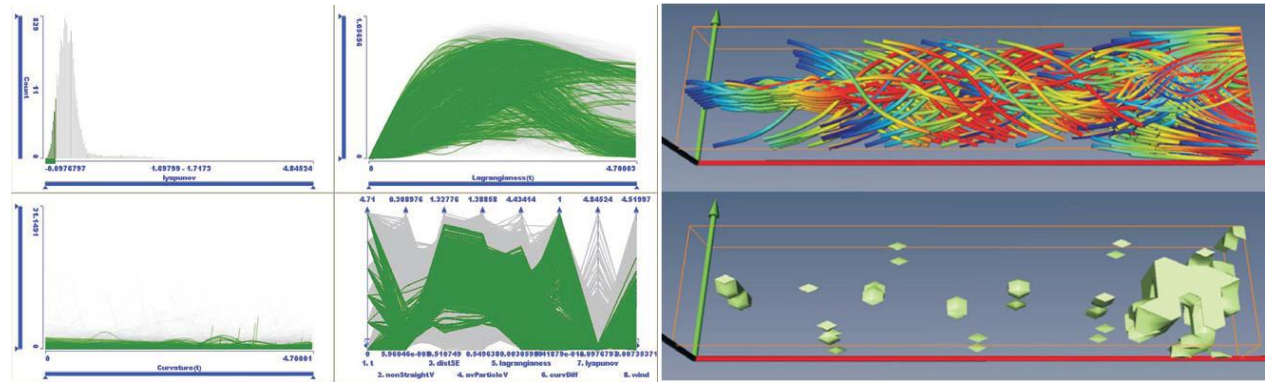
- Balance between automatic analysis and human perception
- Aims to detect relations between several variables
- Multiple views, linked views, interactive selection



[DoI07]

- Feature detectors and other flow measures as variables [BMDH07, STH*09]

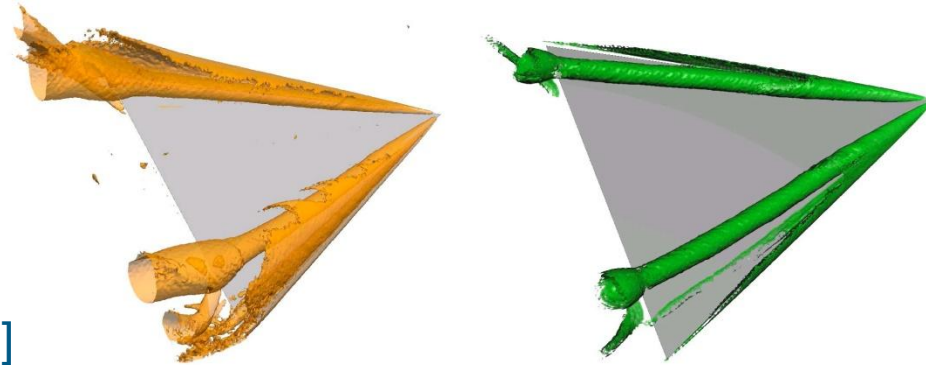
[STH*09]



[BMDH07]

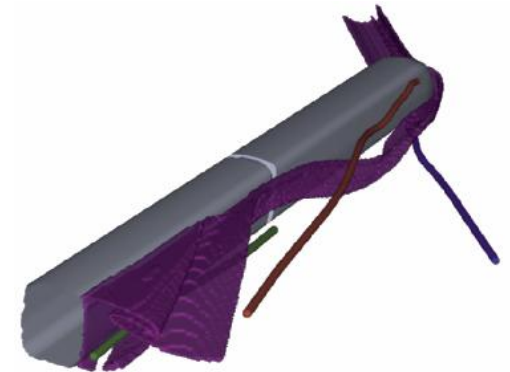
- Automatic feature detection using statistical measure [JWSK07, JBTS08]

[JBTS08]

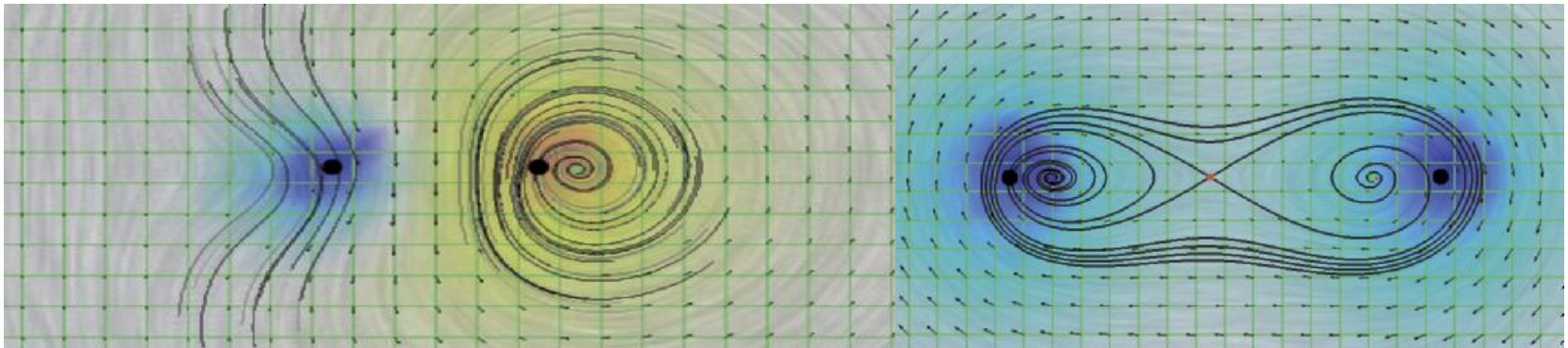


- Boolean Operators on set of trajectories [SS07, SGSM08]

[SS07]



- Pattern matching for feature quantification [EWGS07]



- Lagrangian methods:
 - + direct physical interpretation
 - can not detect all flow structures
- Space-time domain approaches:
 - + close to classical VFT
 - no unified topology description
- Local methods:
 - + relatively well established
 -
- Interactive visual analysis:
 - + combination of different flow aspects
 - no automatic segmentation

There are unsolved problems...

- No solution comparable to VFT available
- Present approaches solve problem only partially

... but there is hope as well

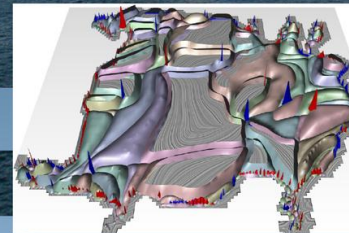
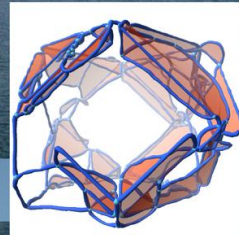
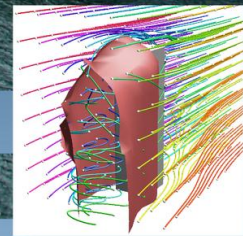
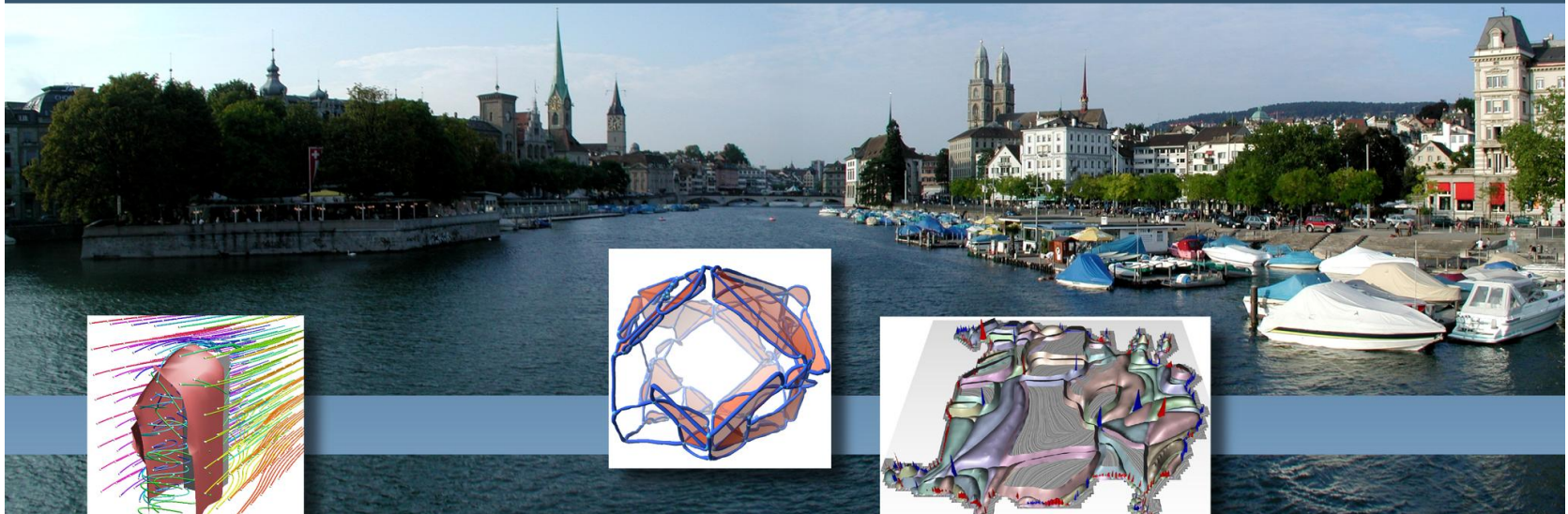
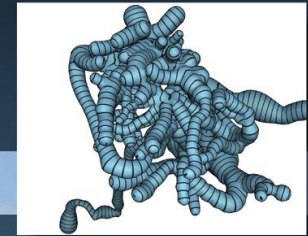
- Present approaches seem to overlap
- Combination of different approaches and methods may meet the interest of the user domain better

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Thanks for your attention!

Questions?

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